Jonathan I. Nelson

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Skills _____

- Liquid | REST | Python | JavaScript | TypeScript | Golang | Go | GraphQL | MySQL | Node.js | Postgresql | React | React Native | Redux | Git
- Google Cloud | AWS | Cl/CD | Shopify Plus | Docker | CloudWatch | Shopify | Unit Testing | Lambda | Jest | Kubernetes | Next.js | Nest.js
- CMS | Agile Development | Frontend | Full-Stack

Experience ____

Senior Software, Engineer

• Crafted Dynamic E-Commerce Interfaces with React-Hydrogen: Migrated key storefront components from traditional Liquid to a more modular, high-performance React-Hydrogen framework. Lighthouse speed analytics entailed a performance boost from 75 to 90..

ECO ATM

• Ran Iterative A/B Tests via Optimizely: Collaborated with the product manager to devise experiment roadmaps, using conversion rate and engagement data to validate the necessity of new UI features. This data-driven approach boosted user conversion rates by 15% and streamlined resource allocation to features that demonstrated the highest user impact.

•Established Rigorous Coding Standards & Code Reviews: Formalized guidelines around commit linting and Gazelle naming conventions to maintain a uniform project structure. Personally conducted thorough peer reviews for all pull requests, significantly reducing production bugs and accelerating feature development. Additionally, integrated a GitHub webhook into Slack to notify developers of commits, comments, and updates in real time.

Software Engineer CBRE Richardson, TX, USA 05/2022 - 07/2023

• Engineered a Proprietary Presentation Platform: Developed a React-Redux web application with WebGL integrations, enabling internal brokers to deliver dynamic property visualizations and boosting client engagement rates by 45%.

• Enhanced Visual Interactivity with WebGL: Implemented 3D rendering of property layouts, improving broker presentation quality and shortening the average sales cycle by 15%.

• Streamlined CI/CD Pipeline: Implemented automated testing and deployment processes, trimming release cycles from two weeks to two days, allowing faster iteration on new features and client-facing enhancements.

• **Created a 3D Presentation Builder:** Developed a drag-and-drop interface with WebGL integration, allowing brokers to design custom 3D property slideshows. Each presentation was saved to a Postgres database for quick retrieval and reusability, further enhancing broker customization.

• **Developed Comprehensive E2E Testing Strategy:** Built a Jest-based testing pipeline covering the full 3D presentation builder workflow, from slide customization to Postgres storage. Enforced 95% test coverage thresholds, resulting in a 50% reduction in post-deployment bugs and significantly boosting broker confidence in new releases.

Software Developer

• **Responsive UI Development:** Built cross-platform interfaces using React, React Native, and Redux to ensure a unified experience across web and mobile devices..

• **Performance Optimization:** Utilized lazy loading and code splitting, reducing initial load times by 40% and enhancing overall perceived performance by 35%.

• **Test-Driven Development :** Utilized test driven development strategies team wide which subsequently drives cleaner architecture, prevents regressions, and ensures high confidence in code changes..

Software Engineer, Contract

• Freelance Shopify developer for various clients ranging from shopify stores using liquid and custom shopify apps using shopify app bridge.

Shopify

Education _____

Freemote

Remote, USA 08/2015 - 12/2016

06/2017 - Current

• Completed training at freemote SWE mentoring agency.

Projects _

• Wulin Saga : Creation of a Registration and matchmaking platform for Phoenix Wushu Nationals Martial Arts in Phoenix, AZ

Mentorship _

• Computer Science Tutor: Programming |career advice | here at UT Austin

07/2023 - Current

<u>Nexrage Software</u>

Plano, TX, USA 04/2019 - 05/2022

US, Remote